For Immediate Release

DISGAEA® 4: A PROMISE UNFORGOTTEN WILL COME WITH MINOR ADJUSTMENTS.

Santa Ana, Calif. (July 14, 2011) – NIS America announced today that *Disgaea® 4: A Promise Unforgotten* will have minor restrictions in the Map Edit mode due to certain regulations. "Regarding Disgaea 4's map edit system, regulation differences between regions made it very difficult to keep in. However, thanks to all the help from our development team and SCEA, we were able to keep the system by making just some minor design adjustments. Players won't be able to create a completely detailed map, but this new system is still a great way to expand the Disgaea universe and share your own creations with players around the nation," says NIS America producer Jack Niida.

NIS America promises that even with these small modifications to the map editing system, the game will still feature the same undeniable fun and addictive gameplay. Also, there are more features that utilize the PlayStation®Network, such as the Pirate Creation system, that will allow players to further experience the incredibly deep Disgaea gameplay with other users.

Map Editing adjustments:
-Instead of individual blocks to create maps, a number of preset "landforms" will be available for users to create their own maps.
-Multiples of the same object, not including geo blocks or characters, cannot be placed next to or on top of each other.
-Character/map names and descriptions will be randomized.

About Disgaea® 4
This latest incarnation of the popular Disgaea strategy RPG series boasts major graphical improvements, Disgaea's most in-depth gameplay yet, everlasting value, and the great sense of humor you've come to love. The new graphics engine truly brings Takehito Harada's characters to life with fluid animations and high-definition detail. Create your own political party and take advantage of a slew of new battle and strategic features, thus expanding upon the already staggering replay value. Finally, Disgaea 4 adopts an all-new map-generating mode, enabling players to create and share custom maps with fans around the world! You can also design your own pirate ship to attack them! This summer, Disgaea 4 mercilessly invades your gaming room!

About NIS America
NIS America is a subsidiary of Nippon Ichi Software, Inc., a Japanese company famous for its unique line of strategy RPGs including titles such as Disgaea, Phantom Brave, and Makai Kingdom.

In 2003, NIS America was established in Southern California to publish exciting and innovative game titles for North America. NIS America's team members devote themselves to the fans. Our respect for our fans is at the heart of everything we do. As a growing strategy RPG publisher in the U.S., we are committed to continuous improvement and dedication.

About Nippon Ichi Software
Nippon Ichi Software was founded in 1994 in Gifu, Japan, as an entertainment software company. Since then Nippon Ichi Software has grown into an international company focused on creating innovative video game products.

RELEASE DATE (US):	September 6, 2011
RELEASE DATE (EUROPE):	October, 2011
PLATFORM:	PlayStation®3
GENRE:	Strategy RPG
PLAYER(S):	1
ESRB/PEGI/USK:	Teen/ RP/ RP
PUBLISHER:	NIS America
DEVELOPER:	Nippon Ichi Software
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