



About NIS America

In 2003, NIS America was established in Southern California to bring exciting, one-of-a-kind Japanese culture to North America. NIS America's team members devote themselves to the fans. Their respect for their fans is at the heart of everything they do. As an established entertainment publisher in the U.S., NIS America is committed to continuous growth and improvement.

NIS America is a subsidiary of Nippon Ichi Software, Inc., a Japanese company famous for its unique line of strategy RPGs with titles such as *Disgaea*, *Phantom Brave*, and *Makai Kingdom*. NIS America has also become a publisher of Japanese anime titles, such as *Toradoral*, *kimi ni todoke* -*From Me to You*-, and *Katanagatari*.

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CLAN OF CHAMPIONS IS COMING TO PLAYSTATION®3 VIA PLAYSTATION NETWORK!

Santa Ana, Calif. (June 20, 2012) NIS America announced today that its new multiplayer action game, *Clan of Champions*, will be released later this summer for the PlayStation®3 computer entertainment system via PlayStation Network. *Clan of Champions* is developed by ACQUIRE Corp., best known for the *Tenchu* series. *Clan of Champions* will also be available on Steam later this year. It will not be released on the Xbox 360 platform as initially announced.

About Clan of Champions

Clan of Champions is a hardcore multiplayer action game set in a medieval fantasy world of magic and mystery. You will choose from 3 different races - human, elf, or orc - and take on a variety of combat-based missions, each of which is different in content and length. You can play by yourself or with 2 others in the online co-op mode. There is also a 3-vs-3 team battle mode where you can fight your friends or rival teams.

Key Features

Fast-paced Combat – Jump into the fray with a variety of fighting styles and magical spell sets. Find your favorite combination of skills to take on the enemy!

Multiplayer – Recruit your friends online with the 3-person co-op mode or 3-vs-3 battle mode. **Customization** – Customize your character's appearance and stat distribution. There are many different weapons and plenty of equipment to aid in creating a unique warrior in your battle for survival! **Dynamic Warfare** – Strip your enemy of their gear mid-battle and seize it for your own use! Switch weapons and fighting styles on the fly!

Weapon Mastery – Pick whichever weapon type you'd like to specialize in. The longer you use each type of weapon, the more skills and moves you'll unlock!

For more information, please visit www.NISAmerica.com





About ACQUIRE Corp.

ACQUIRE Corp. was established in 1994 as a small company consisting of only three people.

Sony Music Entertainment held a contest searching for an original PlayStation game design, to which Takuma Endo (President of ACQUIRE) sent his *Tenchu* game design and won. Sony Music then gave him the money to expand his fledgling studio and develop the game. Over several years, ACQUIRE grew from a 3-man indie developer to a full-scale game development studio, now one of the top independent development studios in Japan.



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Release (US) Late summer, 2012 Release (EU) Late summer, 2012

Platform PlayStation®3 (PSN Only)

Genre Action Player(s) 1-3

ESRB/PEGI/USK Mature/16/16
Publisher NIS America, Inc.
Developer ACQUIRE Corp.

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