

For Immediate Release

CAVE STORY 3D HITTING STREETS ON AUGUST 9, 2011!

Santa Ana, Calif. – NIS America is proud to announce today the official release date for the highly anticipated Cave Story 3D for the Nintendo 3DS™ console in North America! The European release will follow a month after in September, 2011!

Cave Story 3D embodies the unmistakable Cave Story feel in a new 3 dimensional form. The legendary game mechanics is now combined with cutting edge handheld graphics and a remix soundtrack to give a new life.

“This game is inspiring. It’s been a while since I played a game where I keep craving for more. Cave Story 3D has a mysterious charm, you will want to explore more and see what lurks deep inside the dungeon. Just be prepared, this game will refuel your passion towards video games once more” says Jack Niida, Producer of NIS America, Inc.

“We’re very excited to bring Cave Story to the Nintendo 3DS. Making the transition from 2D to 3D has been a challenge, but it has allowed us to further expand the Cave Story universe envisioned by Daisuke Amaya. I think fans will have a great time with the expanded world and characters brought to life in 3D” says Victor Rodriguez CEO/Executive Producer of Nicalis, Inc.

ABOUT CAVE STORY 3D

Cave Story 3D is a side scrolling action adventure game inspired by the fan-favorite 2D original. Now in a full 3D world, Cave Story takes the proven 2D action, exploration into stereoscopic awesomeness. You wake up in a cave with no idea who you are or where you came from, but you know you must help a cute race of rabbit-like creatures beat the crap out of some crusty old doctor.

As you advance through the game, you’ll learn the origin of the Mimiga world and even your own. Like the critically acclaimed Pixel masterpiece, Cave Story 3D is a combination of high-speed shooting action scenes with heavy emphasis on platforming, exploration, light puzzle solving as well as a deep storyline.

For more information please visit www.nisamerica.com/games/cave-story

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IMAGE NOT FINALIZED

About NIS America

NIS America is a subsidiary of Nippon Ichi Software, Inc., a Japanese company famous for its unique line of strategy RPGs including titles such as Disgaea, Phantom Brave, and Makai Kingdom. In 2003, NIS America was established in Southern California to publish exciting and innovative game titles for North America.

NIS America’s team members devote themselves to the fans. Our respect for our fans is at the heart of everything we do. As a growing strategy RPG publisher in the U.S., we are committed to continuous improvement and dedication.

About Nicalis, Inc.

Founded in 2007, Nicalis is development company based in Southern California. As an independent developer and digital publisher, Nicalis, Inc. is known for a collaborations and a collection of well-polished games such as Cave Story, NightSky and, soon, NIGORO’s La-Mulana. Nicalis, Inc. is committed to developing wildly creative and endlessly entertaining games and is an approved developer for all major platforms. Currently, Nicalis is licensed to develop on PlayStation Portable, 3DS, Wii, DSi and Apple mobile devices with products in development for all of the above.



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PLATFORM	Nintendo 3DS™
GENRE	Action
PLAYER(S)	Single
ESRB	RP
PUBLISHER	NIS America, Inc.
DEVELOPER	Nicalis, Inc.
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