

Labyrinth of Refrain

←Coven of Dusk→

Instruction Manual



Controls

● Caravan Screen & Tractatus/Formation Screen

Directional buttons	Move cursor
A Button	Select/Confirm
B Button	Return
X Button	Open Tractatus/Formation screen
R Button	Reinforce defense
+ Button	Give Up*

● Brigade Formation Screen

Up/Down Button	Select Coven
Left/Right Button	Select Puppet Soldier
Right Stick	Switch Page
A Button	Replace
B Button	Return
X Button	Remove Coven/Puppet Soldier
Y Button	Open menu
R Button	Switch Vanguard and Rearguard
L Button	Switch Vanguard and Rearguard

*This can be used in the Tractatus/Formation Screen when in the field.

Controls

Field

Up Button	Move forward
Down Button	Move backward/turn around**
Left/Right Button	Change direction
Left Stick	Change view
 Button	Perform action/move forward
 Button	Parallel movement (+ directional buttons)
 Button	Stand By
 Button	Open Formation screen

 Button	Open Reinforcement menu Press each button to activate*** Open Characters screen (Up Button) Open Map screen (Down Button) Open Items screen (Left Button) Open Equipment screen (Right Button)
 Button	Hide
 Button	Switch display

**This can be switched in the options menu.

***You will need to learn Tractatus de Monstrum Skills.

Controls

Battle

Up/Down Button	Move cursor
Left/Right Button	Change Commanding Coven
Left Stick	Change view
Right Stick	Switch page
A Button	Select
B Button	Cancel
Y Button	Special orders****
X Button	Start battle with selected commands
R Button	(+ Y button) Reinforce offense*** (+ A button) Reinforce defense***
L Button	Switch Vanguard and Rearguard

***You will need to learn Tractatus de Monstrum Skills.

****You will use Reinforcement.



How to Start Game

How to Start Game

The title screen will show up when opening the application.

Start	Start game from beginning.
Continue	Load data and continue saved game.
Options	Change options such as BGM volume and message speed.

Save and Load

On the Caravan screen, select “Record Memories” to save game progress data.

You can create up to 20 save files.

On the title screen, select “Continue” to load save data in order to proceed from where you saved the game.

Suspend Save

When in the Labyrinth, you can create suspended save data from the Tractatus/Formation screen.

When this is selected, the game will take you back to the title screen.

Suspended save data can be loaded when selecting the Continue option from the title screen.

