



For Immediate Release:

For more Information:

Jack Niida
Marketing Coordinator
NIS America, Inc.
(714)456-1761 ext.322 (press inquiries only)

ATELIER IRIS 2 ~THE AZOTH OF DESTINY~ IS NOW AVAILABLE AT RETAIL STORES NATIONWIDE

Atelier Iris 2 ~The Azoth of Destiny~ for the PlayStation®2 Computer Entertainment System is in stores now.

Santa Ana, Calif. (April 25, 2006) - NIS America, announced today that Atelier Iris 2 ~The Azoth of Destiny~ for the PlayStation®2 Computer Entertainment System has shipped to North American retailers and is in stores now.

The sequel to last year's sleeper RPG hit, Atelier Iris ~Eternal Mana~, Atelier Iris 2 ~The Azoth of Destiny~ features improved battle and synthesis systems. The engaging story and faster battles bring more excitement to the RPG genre.

About Atelier Iris 2 ~Azoth of Destiny~™

When the alchemy paradise of Eden is shattered, a young boy named Felt must travel to the mysterious world of Belkhyde to prevent his world from total destruction. Aided by Viese, his best friend and foster sister, Felt must discover the cause of Eden's peril, and restore his home.

In Atelier Iris 2 ~The Azoth of Destiny~ players will engage enemies in battle, utilizing the revolutionary Action Cost Time Battle (ACTB) System. Players will have to strategize their attacks, choosing from quick Charge Attacks, enemy delaying Break Attacks, and powerful Skill Attacks to be victorious.

Atelier Iris 2 ~The Azoth of Destiny~ allows players to switch between the two main characters. There are two separate stories for the main characters, the battle heavy story of Felt, and the alchemy-researching story of Viese.

Key Features

- Revolutionary Action Cost Time Battle System.
- Main character switch system.
- Extensive Alchemy Synthesis system, with over 300 craftable items.
- Run, jump, and use items like an action game.

About Gust Co., LTD.

Gust Co., LTD. (Gust) was established on October 1st, 1993 in Nagano, Japan as an entertainment software developer. Gust is well known for developing the popular Atelier series, as well as for being the very first video game publisher in Nagano, Japan. Gust strives to create sensible new games that continually advance gaming technology to fulfill the dreams and expectations of their fans around the world.



About NIS America, Inc.

NIS America, Inc. (NIS America) subsidiary of Nippon Ichi Software, Inc. of Japan (Nippon Ichi Software), established its North American operations on December 24, 2003. Based in Santa Ana, California, NIS America, Inc. is a game software publisher that localizes, markets, and publishes Nippon Ichi Software titles among others. Some of NIS's most popular titles include Disgaea: Hour of Darkness, Phantom Brave, and Makai Kingdom ~Chronicles of the Sacred Tome~ for the PlayStation®2 computer entertainment system.

Nippon Ichi Software was founded in 1994 in Gifu, Japan, as an entertainment software company. Since then Nippon Ichi Software has grown into an international company focused on creating innovative video game products.

NIS America is committed to marketing the most innovative and creative titles in the industry. We at NIS America will continue to work hard to bring exciting new titles to satisfy both our fans and new users.

###