For immediate release

DANGANRONPA 2: GOODBYE DESPAIR COMING TO NORTH AMERICA AND EUROPE THIS FALL!

Santa Ana, Calif. (February 13, 2014) – NIS America is excited to announce that Danganronpa™ 2: Goodbye Despair, the sequel to the highly popular mystery adventure game Danganronpa: Trigger Happy Havoc, will be making its way to the PlayStation®Vita in North America and Europe this fall in both retail and digital form. As in the first game, players will take on the role of a high school student as they are thrust into a life-or-death situation, and must use their wits and teamwork to survive. Each student was chosen for a special ability they possess, making them the “ultimate” example of something. Characters in this title are also designed by Rui Komatsuzaki for a unique and darker take on the anime style.

For more information, please visit NISAmerica.com

About the game:
Jabberwock Island – once a popular tourist destination, this now uninhabited island remains oddly pristine. You and your classmates at the elite Hope’s Peak Academy have been brought to this island by your super-cute teacher for a “lovey-dovey, heart-throbbing school trip.” Everyone seems to be having fun in the sun...until Monokuma returns to restart his murderous game! Trapped on this island of mutual killing, your only hope of escape rests in solving the island’s mysteries. But be warned—sometimes the truth can be its own despair...

Key features:
Deadly Island Vibes: Murder is the only means of escape when you’re trapped on this island paradise. As your fellow classmates start dropping like coconuts, you’ll need to delve into each murderous incident, forage for clues, and interview your classmates to reveal the opportunity, motive, and means behind each killer case!
Tribal Council: You’ll go head-to-head in all new minigames with the other students during the Class Trial, shooting down their false truths and using your evidence to uncover what really happened. But watch out! If a student is unconvinced, they’ll challenge you to a one-on-one Rebuttal Showdown and force you to defend your argument!
Survival of the Keenest: Match up your evidence with your fellow classmates’ arguments and determine who’s really telling the truth. Once you’ve got a suspect in your sights, turn up that tropical heat in a variety of timing- and reflex-based game systems to reveal the ultimate truth and escape with your life!

About Spike Chunsoft
Headquartered in Tokyo, Spike Chunsoft Co., Ltd. is a Japan based publisher and developer specialized in console and social video game industries. Spike Chunsoft has published some of the best-selling console games in Japan, namely Way of the Samurai series, Mystery Dungeon series and Zero Escape: Virtue’s Last Reward. Spike Chunsoft also has extensive experience with the development of console video games, such as Dragon Ball Z: Ultimate Tenkaichi for PS3™ and Xbox 360.

About NIS America
In 2003, NIS America was established in Southern California to bring exciting, one-of-a-kind Japanese culture to North America. NIS America’s team members devote themselves to the fans. Their respect for their fans is at the heart of everything they do. As an established entertainment publisher in the U.S., NIS America is committed to continuous growth and improvement.

NIS America is a subsidiary of Nippon Ichi Software, Inc., a Japanese company famous for its unique line of strategy RPGs with titles such as Disgaea, Phantom Brave, and Makai Kingdom. NIS America has also become a publisher of Japanese anime titles, such as Toradora!, anohana: The Flower We Saw That Day, and Natsume’s Book of Friends.

NIS America, Inc.
4 Hutton Centre Dr.
Suite 650
Santa Ana, CA 92707
714-540-1122
NISAmerica.com

Release date: Fall 2014 (US and EU)  Audio: Japanese/English
Platform: PlayStation®Vita  Publisher: NIS America, Inc.
Genre: Mystery Adventure  Developer: Spike Chunsoft Co., Ltd.
Player(s): Single  Contact: support@nisamerica.com

©2012 Spike Chunsoft Co., Ltd. All Rights Reserved. Licensed to and published by NIS America, Inc.