

## Ys: Memories of Celceta to release throughout Europe in early 2014!

Santa Ana, Calif. (October 28, 2013) – NIS America is proud to announce its plan to partner with XSEED Games/Marvelous USA, Inc. to publish *Ys: Memories of Celceta* throughout Europe in early 2014 for the PlayStation®Vita system. Ys is a long-running, much-loved action RPG series from Nihon Falcom.

For more information, visit [http://www.nisamerica.com/games/eu/ys\\_celceta](http://www.nisamerica.com/games/eu/ys_celceta)

### About the game:

In *Ys: Memories of Celceta*, developer Falcom revisits the land and characters of Japanese cult favorite *Ys IV* for its first ever European debut. This re-envisioning of the fourth installment in the Ys series takes a brand new approach, changing and framing the story of *Ys IV* within an all-new tale of conspiracy, deception, and mystery. Featuring an updated version of the party-based battle system from *Ys SEVEN*, as well as the largest and most varied overworld in series history, *Ys: Memories of Celceta* brings a greater sense of adventure to the Ys universe than has ever been seen before.

### Key features:

#### Experience the Land of Celceta in English for the Very First Time

Its first ever release in Europe, *Ys: Memories of Celceta* will take players on a new adventure in never-before-seen locales within the Ys universe.

#### Explore the Biggest Overworld in Ys Series History

Eclipsing all previous entries in the Ys series in both size and content, the overworld map metes out battle and exploration in equal measure. A robust mapping system with customizable waypoints and clear, detailed icons aid the journey through this mysterious new land.

#### Adventure Forth with a Party of Allies

The party battle system from *Ys SEVEN* returns, but this time with a host of upgrades such as enhanced flash-guarding, a more versatile party AI, and unique abilities for party members to streamline encounters for fast and furious battle.

#### Throw Down the Gauntlet in Boss Rush Mode

Boss Rush makes a comeback, pitting Adol and his companions against implacable foes to keep the challenge going well after the main story has been completed.



**Release** : Early 2014 (EU)  
**Platform** : PS Vita  
**Genre** : Action RPG  
**Player(s)** : 1

**PEGI/USK** : Rating Pending  
**Publisher** : NIS America, Inc.  
**Developer** : Nihon Falcom Corporation  
**Contact** : support@nisamerica.com

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### About NIS America

In 2003, NIS America was established in Southern California to bring exciting, one-of-a-kind Japanese culture to North America. NIS America's team members devote themselves to the fans. Their respect for their fans is at the heart of everything they do. As an established entertainment publisher in the U.S., NIS America is committed to continuous growth and improvement.

NIS America is a subsidiary of Nippon Ichi Software, Inc., a Japanese company famous for its unique line of strategy RPGs with titles such as *Disgaea*, *Phantom Brave*, and *Makai Kingdom*. NIS America has also become a publisher of Japanese anime titles, such as *Toradora!*, *Natsume's Book of Friends*, and *anohana: The Flower We Saw That Day*.

NIS America, Inc.  
 4 Hutton Centre Dr. Suite 650  
 Santa Ana, CA 92707  
 714-540-1122  
 NISAmerica.com